// Code funPhrase below:

function funPhrase(inputString) {

if (inputString.length <= 3) {

newString = inputString.slice(inputString.length-1);

returnString = `We put the '${newString}' in '${inputString}'.`;

return returnString;

} else {

newString = inputString.slice(0, 3);

returnString = `We put the '${newString}' in '${inputString}'.`;

return returnString;

}

}

// Code area below:

function area(areaLength, areaWidth = 0) {

if (areaWidth === 0) {

areaWidth = areaLength;

}

return areaLength \* areaWidth;

}

let newString = '';

funPhrase("to");

areaWidth = 0;

area(7);